ACT TWO

8 EXT. STRIP MALL PARKING LOT -- NEXT MORNING (DAY 2)

8

MONK"

The next morning. In a PARKING LOT. SOME PARENTS are dropping off their 12-YEAR-OLD KIDS.

A "Buddles IN Blue" VAN is parked, with its door open. Disher-wearing hiking clothes- stands beside it, with a CLIPBOARD.

LT. DISHER

(reading name)

WILL comes running up. He's hyperactive. Excited about everything. Probably bipolar.

WILL

I CALL SHOTGON!

LT. BISHER

No one has shotgun Everyone's in the back.

WILL

(scrambling into van)

Aw! Cool van! I call window! What's this thing? Can I see your gua?

LT. DISHER

STRUCT

(next name) Norman Walters.

NCRMAN, a stocky couch-potato, walks up slowly. His face is buried in a PORTABLE VIDEO GAME.

LT. DISHER (CONT'D)

Sorry. No video games.

NORMAN

Hang on. I get 20 more points if I cross this lake.

LT. DISHER

We're going to see a <u>real</u> lake. How about that?

NORMAN

Hang on.

Disher grabs the video game from Norman. Norman sighs... and climbs into the van. The next name:

11 cot

1/4

(CONTINUED)

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10

MONK

Now you're razzing me! Hysterical! t sounds just like me!

KYLE

(more mocking)

"It sounds just like me."

I love it. You'd think it would get annoying, but it doesn't.

Up ahead: Norman and Will are staggering

NORMAN

(weakly) I'm hungry.

When's lunch

LT. DISHER I thought we'd stop around noon.

NORMAN

What time is it now?

LT. DISHER

Good question. Let's see.

Lt. Disher finds a STICK and sticks it into the ground.

LT. DISHER (CONT'D)

It's called a sundial.

Why don't you just use your watch?

ll END

This is more fun. It's more authentic. The pioneers didn wristwatches or Ipods. have

(reading the sundi say it's about

(glancing at nis watch)

Ten twenty

The boys groan. sher indrates some WILD BERRIES.

LT. DISHER

If you want a snack, you ca these peri

(CONTINUED)

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13

MONK

Probably some Juvies.

KYLE

"Juvies?"

MONK

They were probably playing hooky. Do you play hooky? I know I did, when I was a kid. Yeah. I was a real hood.

KYLE

Go back to the zoo, Monkey.

Kyle shakes his head, and walks away.

EDGE OF WOODS - PARK ENTRANCE -- SAME TIME 14 EXT.

14

Meanwhile. Back at the PARK ENTRANCE. The "BUDDIES IN BLUE" VAN is parked in a small PARKING AREA.

Luke and Del Migas pull up. They get out. They're each carrying a DUFFEL BAG. Luke indicates the van.

We got company.

The brothers walk- determinedly- into the woods.

EXT. CAMPSITE CLEARING -- SAME TIME 15

15

Meanwhile, in the clearing. Monk is building a fire. being careful . Methodical. His WOOD-PILE is very elaborate, and perfectly symmetrical.

Norman and Will are watching him.

NORMAN

I have some matches.

MONK

Not yet. It's not quite even.,.

(annoyed)

You know, we're gonna burn it. We're not gonna <u>live</u> in it.

MONK

You'll thank me later.

(CONTINUED)

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ACT THREE

22 EXT. WOODS - TRAIL -- MOMENTS LATER

22

Seconds later. SHEER PANIC! Monk, Disher and all four boys are running from the bear (which we don't see here)!

They run- frantically- through the woods! They SCREAM!-

THE BOYS

ARRGHH! I DON'T SEE IT! I CAN HEAR IT!

MONK

CALL 9-1-1!

LT. DISHER

I LEFT MY CELLPHONE!

Nicky has grabbed his homemade FISHING POLE! He's swinging it wildly, as he runs, as if it were a sword!

Norman stops. He's just remembered-

C4004 ----

NORMAN

MY VIDEO GAME! IT'S IN MY TENT!

MONK

Forget the game! EVERYBODY RUN! JUST KEEP RUNNING!

23 EXT. WOODS - ANOTHER CLEARING - LATER -- MORNING (DAY 3)

Hours later. A few miles away. It's morning. Monk, Disher and the Boys have been running all night.

They reach a CLEARING. They stop. They're out of breath. They're lost. And frightened.

NOR**MAN**

I think we lost it.

// End

NATURE NICKY

grizely. They can run up to thirty miles an hour.

LT DISHER

I read somewhere. He's more afraid of us than we are of him.

(CONTINUED)

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